

2022-23 RULES & REGULATIONS MANAGEMENT



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1. FINANCES

FEE STRUCTURE

Club Affiliation	
House League only	\$250
Existing Member Clubs (includes Rep, House League & Adult League)	\$500
New Member Clubs	\$1,000*
*This fee does not include the \$1,000 Performance Bond	

Team Registration Costs	
Team	\$100
Coach	\$45
Manager	\$45
Youth Rep Player	\$30
Youth House League Participant	\$5
Adult House League Participant	\$10
Ontario Basketball Championships Registration	\$750
Ontario Basketball League/OBLX	\$2500

Other Fees	
Sanctioned Tournament Registration	\$40
Request for Exemption	\$100
Ontario Basketball Championship Protest	\$100

1.2 REFUND POLICY

Refund requests related to any monies paid to Ontario Basketball (OBA) must be submitted in writing with a detailed reason for the request and must be approved by an OBA manager or director.

Once a refund has been approved, it will be submitted to the Director of Finance for processing. All refunds will be subject to a processing fee to cover the costs incurred to process transactions. The refund processing fee is calculated as follows: refund owing less the greater of \$5 or 2.8% to a maximum of \$25.

Coaching Clinic Refunds

Refunds will be provided to coaches in the event that a clinic is cancelled, or they are unable to attend. Coaches who wish to attend another course instead of receiving a refund can be transferred into a course within the **same month** upon request.

Timing

All refund requests made after an event or season has occurred will be denied.

No refunds will be issued after fiscal year end (August 31, 2023) and once financial statements have been filed.



Issuance of approved refunds will occur weekly, by end of day on Friday with the exception of holidays. If a holiday falls on the Friday, the refund issuance will occur on the proceeding Monday.

Please note:

- Refunds related to an internal OBA system error will be exempt from this policy and refunded at 100%. This includes duplicate payment of the same fee in a single transaction or a separate transaction. Proof of duplicate payments must be provided.
- Any events cancelled by OBA will be refunded at 100%.

All refunds will be reviewed on a case-by-case basis.



2. REGISTRATION DEADLINES

2.1 TEAM REGISTRATION DEADLINES

Date	Girls Age Category
October 10, 2022	U10 Girls – U12 Girls
October 17, 2022	U13 Girls – U14 Girls
November 14, 2022	U15 Girls – U19 Women
Date	Boys Age Category
October 10, 2022	U10 Boys – U12 Boys
October 17, 2022	U13 Boys – U14 Boys
February 20, 2023	U15 Boys – U16 Boys
February 27, 2023	U17 Boys – U19 Men

Adding a Player After the Team Registration Deadline

Adding a player past the specified team registration deadline will require an approval from Ontario Basketball. See <u>Section 4.8</u> about how to request a player exemption.

Request for Player Exemption:

https://app.smartsheet.com/b/form/c0b406e9618548e7af61b2ca04d929a6

Timing

Teams are responsible for the proper registration of each player, and fees should be paid prior to the FIRST game a team plays in order to comply with insurance coverage regulations.

Late Registrations

Any team that fails to meet the team registration deadline may be ineligible to participate in any Ontario Basketball Championships.

2.2 ONTARIO BASKETBALL LEAGUE REGISTRATION DEADLINES

Date	Age Category
September 6, 2022	Registration opens for OBL for all age groups
October 3, 2022	U10 – U12 Boys and Girls
October 29, 2022	U13 – U14 Boys and Girls
November 7, 2022	U15 Girls – U19 Women
February 27, 2023	U15 Boys – U16 Boys
March 20, 2023	U17 Boys – U19 Men

2.3 ONTARIO BASKETBALL CHAMPIONSHIP REGISTRATION DEADLINES

Date	Age Category
January 30, 2023	U10 Boys – U14 Boys



January 30, 2023	U10 Girls – U19 Women
April 3, 2023	U15 Boys – U19 Men

Late Registrations

Upon review and approval from OBA, any team attempting to register for Ontario Basketball Championships after the deadline will result in a \$150 late registration fee in addition to the Ontario Basketball Championship fee.

Late Registration Form:

https://app.smartsheet.com/b/form/64aae6a699aa4f579d0900880df8ef4f

2.4 ONTARIO BASKETBALL CHAMPIONSHIPS WITHDRAWL DEADLINE

Withdrawal Process

Teams are responsible for informing Ontario Basketball if they are withdrawing from the Ontario Basketball Championships.

Teams intending to withdraw from the Championships should notify Tristan Cave (tcave@basketball.on.ca) immediately by e-mail.

Withdrawal Before and after Championships Registration Deadline

Teams withdrawing from the Ontario Basketball Championships before the Championship deadlines will be refunded the registration fee, less a \$150 administrative fee.

Teams withdrawing after the Championship registration deadlines will not receive a refund.

Withdrawal After Final Results Submission

Teams withdrawing after the final results submission deadline will be penalized according to the Performance Bond and Failure to Appear Policy (see Section 3.5) and will NOT receive a refund.

Final Rankings

Team are responsible for checking the final rankings and informing OBA if they have been accidently ranked during the final ranking process. Teams that have been ranked because they have not indicated to Ontario Basketball their intention to not play in the Championships may be subject to sanctions.

2.5 ADD/REMOVE PLAYER DEADLINE

Players may be added to a team roster after it has been submitted but before the registration deadlines listed in <u>Section 2.1</u>. Teams are not permitted to drop any player(s) from the team registration form to make space for player additions once the team roster has been submitted to Ontario Basketball.



Adding a Player Before the Team Registration Deadline

Any player addition before the team registration deadline will only be official when player information is registered and entered online, the player fee is paid, and a roster form with the new player's signature has been submitted to OBA.

Adding a Player After the Team Registration Deadline

Adding a player after the registration deadline will require approval from Ontario Basketball. Teams wishing to add players after the registration deadline must follow the Request for Exemption procedures outlined in <u>Section 4.8</u>. Only after the committee approves the request will Ontario Basketball provide a Player Add Form to the individual. The Player Add Form will only be used for players being added after the registration deadline.



3. CLUB RESPONSIBILITIES

3.1 CLUB AFFILIATION

Club affiliation for the 2022-2023 season will open on September 6, 2022. At this time, club administrators are able to go online to the Ontario Basketball TeamSnap page and affiliate their club for the season.

Once a club has been registered and the appropriate affiliation fees have been paid (as per <u>Section 1.1</u>), Ontario Basketball will issue the club their insurance certificates for the year as requested.

It is the responsibility of the club to ensure that the club's contact information is up to date and the club's current Board of Directors is listed. During the affiliation process, the club must agree to all of Ontario Basketball's policies and accept the responsibility of sharing the information provided by OBA through e-mail communications, online resources, and this Rules and Regulations Manual with their coaches, athletes, and parents.

3.3 INDIVIDUAL REGISTRATION

It is the responsibility of the club to keep individual membership forms on file with the team or club contact. In the case of a complaint about a player's age and/or authenticity, the team contact will be required to supply Ontario Basketball with a birth certificate and/or photo ID containing their birthdate.

Any participants signed to an Ontario Basketball team roster must be residents of the province of Ontario.

Any changes in membership information (e.g., address change) must be completed online immediately to ensure all membership data is accurate.

3.4 TEAM REGISTRATION

Every team must be registered online using the club login system on TeamSnapand fees to Ontario Basketball paid **prior to their first game of the season**.

It is important to note that insurance coverage is not in effect until the team is <u>fully</u> <u>registered</u> with Ontario Basketball. This means:

- 1. All coaches, managers, and players are registered online;
- 2. All membership fees have been paid;
- 3. All coaches, managers, and players have signed the team roster form, and the roster has been approved by Ontario Basketball; and
- 4. Coaches have received the required level of coaching certification for their level of competition (as per Section 4.1). If the team has a manager, the manager must submit proof of certification (as per Section 4.1).



Team registrations must be completed by the deadlines outlined in <u>Section 2.1</u> to be eligible for participation in Ontario Basketball Championships.

3.5 PERFORMANCE BONDS AND FAIR PLAY REGULATIONS

Any team that fails to appear for Ontario Basketball League games will have their eligibility to register for the Ontario Basketball Championships removed and be subject to Fair Play sanctions.

Teams withdrawing from a sanctioned tournament and/or, Ontario Basketball Championships after the release of the schedule will be subject to sanctions.

Sanctions

Sanctions will be implemented as follows:

First Occurrence

The club's performance bond will be forfeited, and the monies will be divided equally among the teams that the team in question was scheduled to play.

A performance bond equaling the dollar amount originally bonded must be immediately replaced by the club. Failure to do so will disqualify all other teams from the club in question from the current year's Ontario Basketball Championships.

The following year, the performance bond for the club in question and the club for which the coach of the team in question is coaching, if different from above, will be raised.

Second Occurrence

The replacement performance bond will be forfeited, and the monies will be divided equally among the team(s) that the team in question was scheduled to play, the hosting club, and Ontario Basketball.

The performance bond of double the original bond amount must be immediately replaced by the club. Failure to do so will disqualify all other teams from the club in question from the current year's Ontario Basketball Championships.

The club will be suspended from OBA sanctioned tournaments, Ontario Basketball League, and Ontario Basketball Championships for a period of one year.

3.6 ATHLETE CONTRACT

All players registered to a team roster form and a member of OBA must sign an athlete contract agreeing to abide by a set of guidelines for the entire season.

It is the club and coaches' responsibility to distribute an athlete contract to each player. Each player is required to complete the athlete contract and return it to the club. All contracts must remain on file with the club.

https://basketball.on.ca/wp-content/uploads/2019/07/OBA PlayerContract.pdf



3.7 COACH CONTRACT

All coaches registered to a team roster form and a member of OBA must sign a coach contract. The coach contract provides guidelines to abide by to ensure a positive development experience for all the athletes they coach.

It is the club's responsibility to distribute and collect contracts from all coaches within their club. All contracts must remain on file with the club.

https://basketball.on.ca/wp-content/uploads/2019/07/OBA CoachContract.pdf

Note: Ontario Basketball highly encourages clubs to perform a Police Vulnerable Sector Check for each of their volunteers.



4. COACH/TEAM RESPONSIBILITIES

4.1 NCCP CERTIFICATION REQUIREMENTS

The intent of mandatory National Coaching Certification Program (NCCP) certification is to ensure that all athletes are being instructed by coaches who are ethical, knowledgeable, and understand age- and stage-appropriate training methods. All Ontario Basketball coaches are expected to be "trained" **prior** to entering a gymnasium and coaching athletes. While Ontario Basketball understands that the timing of clinics in various regions might not always allow for this, the expectation is that coaches will attend the required clinic(s) as soon as possible so that they can implement the techniques that they learn during their NCCP experience, thereby providing their athletes with the opportunity to get the most out of their training.

After completing the in-person course coaches are "trained" in that specific stage, they must then complete their evaluations and the Make Ethical Decisions on-line module through the CAC (Coaches Association of Canada) in order to become a "certified" coach. Evaluations at the Learn to Train and Train to Train stages consist of an on-line Coach's Portfolio and an on-court evaluation of their coaching competency. Once coaches have completed their Coach's Portfolio through Game Plan, they can request their evaluation through the website (https://gameplanbasketball.ca) and Ontario Basketball will assign a Canada Basketball Certified Evaluator to their evaluation.

All coaches must complete their certification within one year of their training. The one-year window allows ample time to complete the portfolio and on-court evaluation. Once the one year have passed, coaches must pay a \$100 fee to complete their evaluation.

Required Coaching Certification			
Level	Head Coach	Assistant Coach	Manager
U10 to U12	Certified Learn to Train	Certified Learn to Train	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification
U13 to U15	Certified Train to Train	Trained Train to Trained	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification
U16 to U19	Certified Train to Train	Trained Train to Trained	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification

Certification for Managers

Managers who do not have Learn to Train certification must e-mail their first aid OR High Five OR athletic trainer certificate to info@basketball.on.ca in order to be registered for the team.

Coaching Certification Exemptions

In order for a coach to receive a coaching certification exemption for one season they must:

1. Register for a clinic taking place in the summer or following season and provide proof of payment to info@basketball.on.ca



(Note: Clinic registrations are transferrable to various dates); or

2. Pay a \$100 administration fee for their exemption.

Coaches who have paid the \$100 exemption fee for one season will be charged an additional \$100 for every year they have not completed the correct certifications, for example:

Coaching Season	Exemption Payment to OBA
2022-2023	\$100
2023-2024	\$200
2024-2025	\$300

Coaching Certification Contact

Contact info@basketball.on.ca with questions regarding coaching certification, exemptions, and hosting NCCP clinics.

4.4 SUBMITTING RESULTS

It is the responsibility of the team (coaches, managers or club administrators) to input game results for their team and to ensure all team results are posted and are accurate before their respective ranking and seeding meetings.

Teams are responsible for entering all their Ontario Basketball scores through their member login regardless if they have won or lost. Teams must post their scores within 14 days following completion of a game. If results are not posted within the above timeframe, the score will not be considered by the Ranking Committee.

Teams that fail to submit results will be listed as N/R (Not Ranked) for the initial ranking meeting. If results are not posted for the final ranking meeting, the team will not be permitted to compete in Ontario Basketball Championships.

Failure to submit all game scores or falsification of information by a coach is a serious offence and will result in a sanction under the Fair Play Policy.

4.5 TEAM PARTICIPATION REQUIREMENTS

Teams must meet the following requirements to be eligible to participate in the Ontario Basketball Championships:

Ontario Basketball Championships

Provincial Championship All U10 – U19 Boys and Girls teams Championship must play in the Ontario Basketb	that want to participate for the Provincial all League.
Ontario Cup U10 Boys and Girls Play in the Ontario Basketball League, or: Play a minimum of six (6) games against OBA teams.	 U15 Boys to U19 Men Play in the Ontario Basketball League, or: Play a minimum of eight (8) games against OBA teams.



U11 Girls to U19 Women &

U11 to U14 Boys

- Play in the Ontario Basketball League, or:
- Play a minimum of eight (8) games against OBA teams.

All teams must play the minimum number of games against OBA teams within their age category. Teams that fail to play the minimum number of games before the final rankings meeting will not be ranked and therefore will not be permitted to participate in Ontario Basketball Championships. Teams can request an exemption before the final ranking results submission deadline for their age group (see Section 4.8 for the exemption process).

All teams must play the minimum number of games against other OBA teams using only players listed on their OBA roster. Games against teams from other provinces, other countries, high schools, elementary schools and unaffiliated OBA clubs do not count for ranking purposes.

Further, all registered players listed on the team roster must play a minimum of four (4) sanctioned games with their team in order for each player to be eligible to compete in Ontario Basketball Championships. Coaches may be asked to provide scoresheets should any question arise about whether a player has met the participation requirement at Ontario Basketball Championships.

Teams that have Ontario Scholastic Basketball Association (OSBA) players on their club rosters must declare their registration to Ontario Basketball via the Smartsheet link:

OSBA Declaration Form:

https://app.smartsheet.com/b/form/30c2c433278b4edf843eef6019f36f39

Failure to disclose can result in the ineligibility of the OSBA player on the club team. Additional sanctions will be determined by the Fair Play Committee.

4.6 TEMPORARY CALL-UP

Any team requesting the use of younger players from within their own club must complete the Temporary Call-Up Permit. This permit must be received by OBA 48 hours before the start of the sanctioned game. Requests should only be sent if a team is unable to meet the minimum player requirements for their respective age group. The application will not be reviewed if the team meets the minimum player requirement.

Temporary Call-Up application form:

https://app.smartsheet.com/sheets/RpH8RCm9fWMPf3VJRq82WPpGG3H9JXCX5Pj5FCf1?vie w=grid

Players are permitted to be called up to an older-aged team for a maximum of:

- Four (4) league/sanctioned games, OR
- One (1) sanctioned tournament

If a player exceeds the maximum number of games/tournaments, they will be required to play up for the remainder of the season.



Teams are permitted, subject to approval by the tournament host and Ontario Basketball, to participate in one sanctioned tournament at an older age group during the basketball season. Any teams participating in more than one sanctioned tournament will be required to play at the higher age level for the remainder of the season including Ontario Basketball Championships.

4.7 MIXED TEAMS

In all age categories, teams may compete with boys and girls on the same team, but they must compete in the boys' division.

4.8 REQUEST FOR EXEMPTION

The Request for Exemption process is intended to provide Ontario Basketball members with a procedural mechanism to request an exemption from various rules or regulations published annually in the Rules and Regulations Manual.

This process is intended to be used in exceptional circumstances. Any decision of the Request for Exemption Committee is final and binding. Any requests that are denied are not subject to further review or appeal.

Exceptions

A member cannot file a Request for Exemption for the following rules and regulations:

- Final ranking and seeding results.
- 2. Minimum number of players required to start a game.

Process to Request an Exemption

Request for Exemption Application Form: https://app.smartsheet.com/b/form/c0b406e9618548e7af61b2ca04d929a6

Complete and submit the application along with \$100 payment to Ontario Basketball. If the application lacks information and details, the application will be sent back to the applicant.

A completed form will be forwarded to the Chair of the Request for Exemption Committee. Once a decision has been finalized, Ontario Basketball will contact the applicant and provide them with the committee's decision.

4.9 SAFE SPORT REQUIREMENTS FOR COACHES / MANAGERS

Ontario Basketball supports creating and maintaining a safe environment for children to participate in basketball activities. Safe Sport should be a top priority for all OBA member clubs.

All member clubs are required to conduct police background checks on their coaches and managers prior to the first practice of the season in addition to online training for Safe Sport, Anti Racism in Coaching, Concussion management and coaching behaviour.



The following are the minimum standards and online training requirements for Safe Sport that OBA member clubs must ensure that ALL COACHES & MANAGERS MUST COMPLETE prior to the first practice of the season.

- 1. Police Background Check / Vulnerable Sector Check
- 2. Completion of NCCP Safe Sport Online Training Module (eLearning available for free via the Locker):
 - https://safesport.coach.ca/
- 3. Completion of NCCP Anti-Racism in Coaching Online Training Module
 - https://coach.ca/anti-racism-coaching
- 4. Rowan's Law Concussion Education (via TeamSnap)
- 5. Agree to OBA Zero Tolerance Policy (via TeamSnap)



5. ATHLETE RESPONSIBILITIES

5.1 2022-2023 AGE CATEGORIES

Category	Age	Year of Birth
U10	Under 10 as of January 1, 2023	2013 or later
U11	Under 11 as of January 1, 2023	2012 or later
U12	Under 12 as of January 1, 2023	2011 or later
U13	Under 13 as of January 1, 2023	2010 or later
U14	Under 14 as of January 1, 2023	2009 or later
U15	Under 15 as of January 1, 2023	2008 or later
U16	Under 16 as of January 1, 2023	2007 or later
U17	Under 17 as of January 1, 2023	2006 or later
U19	Under 19 as of January 1, 2023	2004 or later

5.2 TEMPORARY CALL-UP

Any player is eligible to be called up to play for a team of an older age category within their own club.

An athlete is NOT able to play for a team:

- In the same age group of the team that they currently play for;
- In a younger age group than the team that they currently play for; or
- In another OBA member club.

Players are permitted to be called up to an older-aged team within their own club for a maximum of:

- Four (4) league/sanctioned games, or
- One (1) sanctioned tournament.

Note: A player cannot be called up to participate in Ontario Basketball Championships. If a player exceeds the maximum number of games/tournaments, they will be required to play up for the remainder of the season.

5.3 TEAM REGISTRATION

Each athlete is permitted to play on only one (1) Ontario Basketball club team per Ontario Basketball season. Once an athlete has signed a team roster they are required to stay with that team for the remainder of the season.

OSBA

Ontario Scholastic Basketball Association (OSBA) schools are not categorized as an Ontario Basketball rep club. Therefore, athletes are allowed to play for an OSBA team and an Ontario Basketball club team. Please follow eligibility guidelines on Section 4.5.



Sanctioned Leagues

A player is only eligible to play for one (1) OBA registered team within any OBA sanctioned league (IE: CYBL, Hoop City). A player will be ineligible and sanctioned if it's determined that they have been playing in two (2) or more teams once an athlete has registered for an OBA affiliated club.

A player is NOT permitted to participate in more than one Ontario Basketball Championships per season.

A player failing to comply with the above regulations will be removed from competition for the remainder of the OBA season and will be subject to provisions decided upon by the Fair Play Committee.

5.4 ATHLETE TRANSFER POLICY

For Ontario Basketball's Athlete Transfer Policy, visit the Policies and Procedures page on the Ontario Basketball website (www.basketball.on.ca/policies).

5.5 MINIMUM & MAXIMUM PLAYER REGISTRATION REQUIREMENTS

Age category	Minimum number of players required on the OBA team roster form	Maximum number of players	Minimum number of players required to start game
U10 to U12	10	15	10
U13 to U19	8	15	5

U10 to U12 teams that are able to demonstrate that they have made reasonable efforts to recruit 10 players for their OBA team roster but have been unable to do so may request an exemption through the process set out in Section 4.8.



6. SANCTIONED EVENTS

6.1 SANCTIONED EVENTS REGISTRATION

Hosting Information

For sanctioned events hosting information, visit the "Host a Sanctioned Event" page under the Competitions section of the Ontario Basketball website or contact Tristan Cave (tcave@basketball.on.ca).

For an organization to host a sanctioned event, they must be an affiliated club and in-good standing with Ontario Basketball.

6.2 PARTICIPATION REQUIREMENTS

Age Category Requirements

No team shall be permitted to play in a different age category (e.g., U16 against U17) in a sanctioned event, unless permission has been granted by the host and approved by Ontario Basketball.

Approval from OBA will be granted if a team withdraws from a sanctioned event 24 hours prior to the start of the first scheduled game(s) and if the host has exhausted all other possibilities of finding a team in the same age category.

A team that contravenes this process will be required to play in the older age category for the remainder of the season, including Ontario Basketball Championships.

6.3 HOST RESPONSIBILITIES

Sanctioning Requirements

In order to be eligible for sanctioning by Ontario Basketball and have results count towards final ranking and seeding, all games must:

- 1. Abide by Ontario Basketball rules and regulations,
- 2. Be officiated by a minimum of two (2) Ontario Association of Basketball Officials (OABO) representatives, and
- 3. Follow the FIBA game rule set.

Gym Convener

The host must ensure that there is a gym convener present at all times during competition.

Game Draw Guidelines

To comply with LTAD recommendations for adequate rest and recovery time, draw formats must meet the following requirements:

Teams must have at least a 90-minute break between games.



- Teams should play a maximum of two (2) games per day, though teams are permitted to play a maximum of three (3) games per day.
- Games for U10 to U12 teams should not start after 7:30 p.m.

Results Submission Deadline

It is the responsibility of the host to submit final results from the event to Ontario Basketball no more than 10 days after the conclusion of the event.

Failure to Comply

Failure to comply with the outlined responsibilities may affect a club's eligibility to host sanctioned events in the future.



7. ONTARIO BASKETBALL CHAMPIONSHIPS

7.1 RANKING & SEEDING

Game Results

Rankings for teams will be completed using game results that teams have entered on Ontario Basketball TeamSnap database. No consideration will be given to games that were not listed on a team's results page. If a team fails to report the minimum number of games required prior to the final ranking deadline, they will not be ranked and will be deemed ineligible to participate in Ontario Basketball Championships.

Initial Rankings

There will be one initial ranking per age group that will be completed by the Ranking and Seeding Committee. Ontario Basketball will not accept any appeals for initial rankings.

Final Rankings

For the final rankings, a committee will meet to review all game results and discuss any team notes to ensure the best quality decision made for the Ontario Basketball Championship rankings.

After the final rankings meeting, preliminary final ranking results will be e-mailed to head coaches; they will not be posted online. It is imperative that clubs ensure OBA has the most accurate head coach e-mail addresses for each registered team.

Appeal

After receiving preliminary final rankings, coaches have **24 hours to appeal**. Appeals will only be accepted from the head coach of a team. Coaches must e-mail appeals to the appropriate ranking chair, as follows:

Boys: TBD.

Girls: Elsa Donovan (edonovan@basketball.on.ca)

Eligible Appeals

If a coach feels their team has been placed in the wrong division and wishes to appeal, they must provide detailed reasons, including game results, to explain why their team should be moved to a different division.

OBA will NOT accept any appeals to move up or down WITHIN a division.

Ranking Appeal Form:

https://app.smartsheet.com/b/form/15e39fad97cd425381a80dd5c302b52a

Contact

General ranking questions can be e-mailed to Tristan Cave (tcave@basketball.on.ca).



7.2 TIE-BREAK FORMAT

The 2021-22 Ontario Basketball Championships Tie-Break format will be as follows:

Step 1: Most Wins

The team with the most wins will be given priority ranking.

Step 2: Two-Way Tie, Head-to-Head Method

If a tie exists between two teams at the completion of the schedule, the winner of the game played by the two teams involved (head-to-head match-up) will be given priority ranking.

Step 3: Three-Way Tie, Points For and Against Method

If a tie exists between three or more teams, the points for and against method will be used with a cap at 20 points per game.

Example: If Team A wins by 32 points, only a point spread of +20 will be used for that game, not +32.

Scores against the team(s) NOT involved in the three-way tie are discarded.

The total points scored and allowed for each game is calculated for the teams involved in the three-way tie.

The team with the highest points for and against value will be given priority ranking.

The team with the second highest points for and against value will be given the secondary ranking.

Example: Three pool games of the three teams tied.

Game One: A 50 - B 45 Game Two: B 60 - C 38 Game Three: C 45 - A 37

Team A: Game One (+5), Game Three (-8) = -3 Points For and Against Team B: Game One (-5), Game Two (+20) = +15 Points For and Against Team C: Game Two (-20), Game Three (+8) = -12 Points For and Against

Team B receives the priority ranking.

Team A receives the secondary ranking and advances to the playoffs.

Team C is eliminated from the playoffs.

Step 4: Two-Way Tie Persists, Head-to-Head Method

If a tie exists between two teams after using the three-way tie – Points For and Against Method (see Step 3 on the previous page), the winner of the game played by the two teams involved (head-to-head match-up) will be given priority ranking.



Example:

Team	Points For	Points Against	Points For and Against
Α	90	80	+10
В	100	90	+10
С	80	100	-20

The winner of the game between Team A and Team B receives the priority ranking.

The loser of the game between Team A and Team B receives the secondary ranking.

Team C is eliminated from the playoffs.

Step 5: Three-Way Tie Persists, Additional Pool Play Result

If a tie persists between three teams after the Points For and Against Method is used, the game against the remaining team in the pool will be added to the calculation to determine who is given priority ranking. If a tie persists between two teams after the additional score is used, the headto-head method will be used to determine the priority ranking.

Example:

Team	Points For and Against of Teams Involved	Additional Pool Play Game Result	Total Points For and Against
Α	0	50 - 55 = -5	-5
В	0	68 - 60 = +8	+8
С	0	55 - 52 = +3	+3

Team B receives priority ranking.

Team C receives the secondary ranking and advances to the playoffs.

Team A is eliminated from the playoffs.

Step 6: Three-Way Tie Persists, Number Draw

The numbers one, two, and three are written on individual pieces of paper and placed in a container by a neutral third party.

Each coach then draws a piece of paper from the container, beginning with the highest-seeded team and ending with the lowest seeded.

The team that draws the number 1 receives the priority ranking.

The team that draws the number 2 receives the secondary ranking.

The team that draws the number 3 is eliminated from the playoffs.



7.3 PROTESTS

Upon completion of your game, you should review the game sheet given by table staff. If there is a discrepancy, please follow up with site convenor.

An official protest can be done if there is evidence that Equal shifting was not followed.

OBA will not review any video or photo evidence and decisions will be made based on the Game Sheet in question.

For an official protest to occur, a \$100 fee must be given to the convenor along with the copy of the game sheet, the OBA representative will review and make their decision. If the decision is overturned, the game will be changed to 2-0 forfeit.

7.4 SPECTATOR BEHAVIOUR

Zero tolerance - coach/team is responsible for the actions of their parents/spectators. If a spectator is asked to leave and refuses to do so, the team they support can be penalized with a forfeit of the game.

https://basketball.on.ca/about-us-2/policies-and-procedures/zero-tolerance-policy/

Noisemakers (e.g., mechanical air horns, electronic devices) are allowed but must be used only in a positive manner and in line with OBA's Fair Play Policy. Noisemakers should not be used to distract the opposing team (i.e., during foul shots).

Should the tournament convener or game officials deem the noise to be excessive, spectator(s) will be asked to refrain from further distraction.



8. GAME PLAY

8.1 OVERVIEW

All sanctioned OBA games will be governed by FIBA (International Basketball Federation), whose rule books are adopted for use at all OBA-sanctioned games and events. OBA has added and made certain modifications to the FIBA rules including components of the U10 to U12 games in order to meet the needs of the young players. The rules and modifications for each specific age category can be found in each age category's rules and regulations section.

8.2 OFFICIALS

Every Ontario Basketball game must be refereed by two OABO officials assigned through the local officials' board.

8.3 GAME FORFEITURE

A 15-minute grace period from the scheduled start of the game will be granted for a late team.

At the **Ontario Basketball Championships**, an OBA staff member shall decide if a forfeit is to be called after the 15-minute grace period has expired.

Teams arriving in the 15-minute period will be permitted a five-minute warm-up to prevent injury.

In a forfeited game, the score shall be recorded as 2-0. If both teams forfeit (due to insufficient players), the score shall be recorded as 0-0.

8.4 TIMEOUTS

During a game, each team receives:

- Two 60-second timeouts in the first half.
- Three 60-second timeouts in the second half. **Note**: Only two timeouts will be granted in the last two minutes of a game. Coaches must therefore use one timeout before the last two minutes of the game; otherwise they effectively "lose" that timeout.

Any unused timeouts do not carry over into overtime. One timeout per overtime period is granted.

8.6 TEAM JERSEYS

Teams must be wearing a jersey that corresponds to the affiliated member club that they are associated with. Sanctions for both the team and club will occur if reported to Fair Play Committee.

The team with the higher seeding is considered the home team, therefore will wear the light/home jersey.

As per FIBA Rules and Regulations, any number between 0 and 99 is permitted.



8.7 TEAM BENCHES

The team with the higher seeding is considered the home team, therefore will have the option of selecting which bench they would prefer to sit on.

Direction of play. Teams shall warm-up, for the first half in front of their own bench and defend the basket in front of their bench in the second half.

8.8 FIBA RULE MODIFICATIONS

LTAD Stage	Learn to Train		Train to Train	Train to Compete	
Age Category	U10	U11–U12	U13–U14	U15–U19	
Free Throw Line	13'	15'	15'	15'	
3-Point Line (If multiple	Not in use	NFHS 19.75'	FIBA old 6.25m	FIBA new 6.75m	
lines exist, use as per		FIBA old	NFHS 19.75'	FIBA old 6.25m	
indicated order)		6.25m	FIBA new 6.75m	NFHS 19.75'	
,		FIBA new 6.75m			
No Charge Semi-Circle	Not in use		Not in use	In-use	
Restricted Area (Key)	Old FIBA rectangle		New FIBA rectangle	New FIBA rectangle	
	NFHS (one spot up on free throws)		NFHS (one spot up on free throws)	NFHS (one spot up on free throws)	
Shot Clock	Not in use		Not in use	24 seconds (14 second reset)	
Base Rule Set	FIBA Rules		FIBA Rules	FIBA Rules	
Duration	8 4-minute shifts and 4-minute extra shift(s) as necessary		4 8-minute quarters and 4-minute extra overtimes as necessary	4 8-minute quarters and 4- minute extra overtimes as necessary	



Team Fouls Penalty (Bonus)	the first and s count toward determine per situations. For the purposituations (bo fouls are reserved each "quarterend of shifts 2 Only between	ch equals a ter. Is occurring in econd shift Quarter 1 and halty se of penalty hus), team t at the end of y, which is the e., 4, and 6. shifts unless	Penalty applied per quarter and extra overtime(s) as per FIBA rules Substitution as per	Penalty applied per quarter and extra overtime(s) as per FIBA rules Substitution as per
Participation	an injury or di occurs In use	squalification	FIBA rules Not in use	FIBA rules Not in use
Rule	iii use		Not in use	Not in use
Drop Back Rule	No pressing*	15 points or more*	20 points or more*	Not in use
Full Court Press	No pressing*	Press allowed for last 2 shifts. U12 Press allowed for last 4 shifts.	No Restrictions	No Restrictions
Closely Guarded	See below		See below	See below

^{*}Repeated violations with the drop back rule could result in a delay of game penalty. More than one delay of game penalty shall result in a technical foul (B) to the offending team.

Closely Guarded Rule

If there is no shot clock (U10 to U14), a modification of the FIBA closely guarded rule will be applied.

A five-second closely guarded count will be applied when a player is holding the ball while an opponent is actively defending within one metre anywhere on the court, with the following exception:

If, in the judgement of the officials, a team is withholding the ball from play and/or delaying, a closely guard count will be applied when a player is holding OR dribbling the ball while an opponent is actively defending within one metre in the front court.



As such, once the closely guarded count begins, the offensive player who is closely guarded must pass or shoot the ball within five seconds.



9. AGE-SPECIFIC RULES

Please refer to Canada Basketball's Long-Term Athlete Development model for additional stage-appropriate information (www.basketball.ca/files/LTAD.pdf).

9.1 LEARN TO TRAIN (U10 - U12) RULES

Playing Court Dimensions & Equipment

Court Size (Minimum)	44' X 74'
Court Size (Maximum)	50' X 84'
Free Throw Line (U10)	13'
Free Throw Line (U11 & U12)	15'
3-Point Line (U10)	Not in effect
3-Point Line (U11 & U12)	In effect
Ball Size	5 (27.5")

Game Rules

The Participation Rule will be in effect for the entire game as outlined in the section below.

The game will be eight shifts with each shift being four minutes in length.

The time between shift four and shift five is halftime.

Shifts two to eight will start in the direction of the possession arrow and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

During the game, substitutions will only occur at the end of each shift.

Substitutions are permitted for medical reasons at any time if an injury occurs during the eight shifts.

A player who leaves a shift due to injury or medical reasons shall not return to the game during the same shift.

In the event a player fouls out or is injured and unable to return to play, the team is permitted to continue with less than 10 players. The Fair Play Commissioner will investigate any formal complaint regarding any incident where a team has player(s) intentionally foul out to gain a competitive advantage. Discipline could include but is not limited to suspensions and/or fines.

Participation Rule

The Participation rule was formulated for the best interests of the children playing at the Learn to Train stage of development and aims at providing stage-appropriate competition that maximizes each athlete's long-term development.



Every child who is registered and has signed a team roster form must participate under the Participation rule. Every coach is expected to respect the intent of these rules and adhere to them.

Coaches are required to provide playing time for all players present at the game who have been registered with Ontario Basketball. This rule will be in effect for the entire game.

All teams must abide by this rule for all Ontario Basketball games including sanctioned games, sanctioned tournaments, Ontario Basketball League games, and Ontario Basketball Championships.

Participation Rule Exemption

Teams playing in OBLX for U10-U11 boys and girls will have open shifting for shift #1 and #8.

OBLX U12 boys and girls will have no participation rule.

OBLX Only (U10-U11)

No player will have one more shift than any player on the team. (i.e. Player #1 cannot play 4 shifts while Player #2 plays only 2 shifts).

Participation Rule Violations

If any team is found in violation of the participation rule, the game will be considered a forfeit game (2-0).

It is the responsibility of all coaches to check the scoresheet during and after the game for accuracy of shift tracking.

Should a violation in the participation rule occur, it is the responsibility of the coach to raise this issue.

During OBL games, coaches must report violations to the convener and by e-mail to Kalean Shipley (kshipley@basketball.on.ca). The violation will be reviewed by Ontario Basketball after the weekend. Changes to game results will happen after the review, if necessary.

If a shifting violation has occurred, teams must finish playing the game and any decisions regarding further penalties will be handled by the Fair Play Committee upon completion of the game.

Minimum Shifts Required Per Player

Number of Players	Min. Shifts per Player	Max. Shifts per Player
15	2	3
14	2	3
13	3	4
12	3	4
11	3	4
10	4	4



Important Shifting Notes

- Each player must play and complete a minimum of one shift per half.
- Back-to-back shifts are permitted.
- The sequence of shifting is not relevant as long as each player receives the minimum number of shifts, does not exceed the maximum, and plays at least one shift per half (First half = Shifts 1, 2, 3, 4; Second half = Shifts 5, 6, 7, 8).
- For all sanctioned games, leagues, tournament, and OBL games, a team must have 10 players to start each game, otherwise the game is forfeited (2-0). In such circumstances, the game must still be played.
- In the case of injuries or foul outs that result in a team playing with less than the required 10 players, a team is permitted to continue the game with less than 10 players and the game will not be considered a forfeit based on this circumstance. Equal play guidelines still apply to the athletes remaining in the game; no player is permitted to play more than one shift than any other player (i.e. Player #1 cannot play 4 shifts while Player #2 plays only 2 shifts). This exception only applies if the team meets the required number of players to start the game. Subsequently, if injured or fouled out in the 1st half. That player does not have to satisfy a shift in the 2nd as they are no longer considered in the shifting.
- For Ontario Basketball Championships, a team must have 10 players to start their first game of each weekend, otherwise the game is forfeited (2-0). In such circumstances, the game must still be played. Specific to Ontario Basketball Championships only, in the case of injuries or foul outs that result in a team playing with less than the required 10 players, the first and subsequent games will not be considered a forfeit; the game results will count provided that all players have completed at least one shift in the first half of their first game, and the Participation rule is observed throughout all games.
- In the case of a disagreement on which team has to put out their lineup first, the lower ranked seed will be asked to put their lineup out first.

Assigning Shifts

For the purpose of shift assignment for the participation rule, each shift shall be divided into four one-minute intervals, and assignment of a shift shall take place as follows:

In the event of an injury, medical emergency or an athlete fouling out and a substitution is required, the athlete who plays the majority of the shift will be assigned as having played that shift.

If Player #1 is injured any time in the first minute and fifty-nine seconds or less of their shift (4:00 to 2:01 on the game clock) and requires a substitute, the shift will be assigned to Player #2 (the substitute).

If Player #1 plays the majority of their shift (has played two minutes or more of the shift, or 2:00 or less on the game clock) and requires a substitute, the shift will be assigned to Player #1 (the injured or fouled out player).

Case 1 Example: Player A1 is injured 1 minute and 15 seconds into the shift (2:45 on the game clock). Player A2 is substituted into the game to replace teammate A1. The shift is assigned to



the substitute (Player A2) on the scoresheet, as they will have played the majority of the shift (2 minutes and 45 seconds of the four-minute shift).

Case 2 Example: Two minutes and five seconds into shift (1:55 on the game clock), Player B4 received their fifth foul and is therefore fouled out. Player B7 is substituted in to replace teammate B4. In this case, Player B4 has already played the majority of the shift (more than half of the fourminute shift) and therefore the shift is recorded as being played by Player B4 on the scoresheet.

Late Players

Although adding eligible player(s) after the game has started to the official scoresheet is permitted, the Participation rule must be met for all players including late player(s). Players must play in at least one shift in the first half in order to fulfill equal playing time requirements and thus a player cannot be added in the second half and meet the Participation rule.

Tracking Playing Time

The scorer is required to track all of the players' shifts including substitutions due to injuries, medical reasons, and fouling out.

Each time a player is on the court for a shift, a checkmark will be made in the space provided on the scoresheet (see example below).

Team:		Date:			Location:				
Player	First Quarter				Third Quart	Fourth Quarter			
Shift	One	Tw	O	Thre e	Four	Five	Six	Seve n	Eigh t
Cave		√(´	1)		√(2)		√(3)		√(4)
Stockton	√(1)			√(2)		√(3)		√(4)	
Kerbel	√(1)			√(2)		√(3)		√(4)	
Molina		√(´	1)		√(2)		√(3)		√(4)
Prasaud		√(´	1)		√(2)		√(3)		√(4)
Cross	√(1)			√(2)	, ,	√(3)		√(4)	
Mallia		√(´	1)		√(2)		√(3)		√(4)
Acton	√(1)			√(2)		√(3)		√(4)	
Shipley		√(´	1)		√(2)		√(3)		√(4)
Bennett	√(1)			√(2)		√(3)		√(4)	
Total	5	5		5	5	5	5	5	5

Note: The brackets illustrate the number of shifts the player has played and are not placed on the scoresheet.

Faking Injuries/Not Dressing Players

It is considered unethical and having a lack of respect for the intent and spirit of the game for a coach to instruct an athlete to fake an injury or not allow them to dress for competition for no



reason. Instructing particular players to not attend particular games for the competitive advantage of circumventing equal shifting is unethical, unsportsmanlike, and counterproductive to the focus on development for Learn to Train athletes.

At no time shall a player be intentionally excused from a sanctioned game by a coach. Coaches are not permitted to instruct any players on their roster that they are not able to play in selected games. Ontario Basketball recognizes the fact that not every child will attend every game due to other commitments and circumstances. However, the choice to attend must be left up to the player and player's parents.

As per FIBA rules (Art 5.3), an athlete is considered injured if they cannot continue to play immediately (within approximately 15 seconds) or if they receive treatment on the floor.

Drop Back Rule

For U10 teams, pressing is not permitted.

For U11 and U12 teams, when a team leads by 15 points or more, its players must immediately 'drop back' into their backcourt behind the eight-second line once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt. The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.

Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the free throw line extended. Repeated violations of this rule may result in a delay of game penalty. More than one delay of game penalty shall result in a technical foul (B) to the offending team.

Overtime

The length of each overtime shall be four minutes.

Timeouts do not carry over to the overtime. Each team receives one timeout per overtime.

The participation rule during overtime is still in effect during overtime.

Each overtime begins in the direction of the possession arrow.



9.2 TRAIN TO TRAIN (U13 - U14) RULES

Playing Court Dimensions & Equipment

Court Size (Minimum)	44' X 74'
Court Size (Maximum)	50' X 84'
Free Throw Line	15'
3-Point Line	In effect
Ball Size	6 (28.5")

Game Rules

The game will consist of four quarters of play. Each quarter is eight minutes long. After the first quarter, each quarter will start in the direction of the possession arrow, and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

Overtime

The length of each overtime shall be four minutes long.

Timeouts do not carry over to the overtime. Each team receives one timeout per overtime.

Each overtime begins in the direction of the possession arrow.

Drop Back Rule

When a team leads by 20 points or more, its players must immediately 'drop back' into their backcourt behind the eight-second line once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt. The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.

Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line. Repeated violations of this rule may result in a delay of game penalty. More than one delay of game penalty shall result in a technical foul (B) to the offending team.



9.3 TRAIN TO COMPETE (U15 - U19) RULES

Playing Court Dimensions & Equipment

Court Size (Minimum)	50' X 84'
Court Size (Maximum)	50' X 94'
Free Throw Line	15'
3-Point Line	In effect
Ball Size (U15–U19 Females)	6 (28.5")
Ball Size (U15–U19 Males)	7 (29.5")

Game Rules

The game will consist of four quarters of play. Each quarter is eight minutes long.

After the first quarter, each quarter will start in the direction of the possession arrow, and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

It is mandatory that all sanctioned games for the U15 to U19 age categories use shot clocks.

Overtime

The length of each overtime shall be four minutes long.

Timeouts do not carry over to the overtime. Each team receives one timeout per overtime.

Each overtime begins in the direction of the possession arrow.

24-Second Shot Clock Rules

Shot clocks are mandatory for all games. Standard FIBA rules will apply should a shot clock malfunction or not work during a game.

Whenever a player gains control of a live ball on the court, their team must attempt a field goal within 24 seconds.

To constitute a shot for a field goal within 24 seconds, the ball must leave the player's hand(s) before the 24-second device signal sounds, and after the ball has left the player's hand(s), the ball must touch the ring or enter the basket.

When a shot for a field goal is attempted near the end of the 24-second period and the signal sounds while the ball is in the air:

 If the ball enters the basket, no violation has occurred, the signal shall be disregarded and the goal shall count.



- If the ball touches the ring but does not enter the basket, no violation has occurred, the signal shall be disregarded and the game shall continue.
- If the ball hits the backboard (not the ring) or misses the ring, a violation has occurred unless the opponents have gained immediate and clear control of the ball, in which case the signal shall be disregarded and the game shall continue.

Refer to Article 29 of the FIBA Manual (page 33) for the full 24-second rules and procedures.

24-Second Shot-Clock Procedure

Possession of the ball shall be awarded to the same team that previously had control of the ball if the game is stopped by an official for:

- A foul or violation (not for the ball having gone out-of-bounds) by the team not in control of the
- Any valid reason by the team not in control of the ball, or
- Any valid reason not caused with either team.

If the throw-in is administered in the backcourt, the 24-second clock shall be reset to 24 seconds.

If the throw-in is administered in the frontcourt, the 24-second clock shall be reset as follows:

- If 14 seconds or more is displayed on the 24-second clock at the time when the game was stopped, the shot clock shall not be reset, but shall continue from the time it was stopped.
- If 13 seconds or less is displayed on the 24-second clock at the time when the game was stopped, the shot clock shall be reset to 14 seconds.

However, if in the judgement of an official, the opponents would be placed at a disadvantage, the shot clock shall continue from the time it was stopped.

24-Second Shot Clock Penalty

The ball shall be awarded to the opponents for a throw-in at the place nearest to where the game was stopped by the official, except when directly behind the backboard.



APPENDIX: COMPLAINT FORM Submitted by: Contact Name: Club Name: Phone: E-mail: Date of Submission: M/D/YComplaint being submitted against: Name: Team Official o Player o Club o Club Name: **Description of Misconduct:** *Using "Schedule B" of the Fair Play Policies and Procedures, indicate the specific 'description of misconduct' that best reflects the complaint. Example: Misconduct number: 2.2 Description: Team Official engages in a fight outside the definition of the game but within the jurisdiction of the game management committee. **Misconduct number: Description:** Provide a brief summary of the complaint: Additional information to support complaint can be included.

This form, along with all other documentation, must be sent to: Commissioner, Fair Play and Resolution: Dave Hurley dhurley@basketball.on.ca

